

# Scratch 'n' Learn: Immediate Feedback Assessment Technique (IF-AT)

Interface 2017: Creative Assessment, Beyond Multiple Choice

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*Can students really benefit from taking exams? Is it possible for students to actually enjoy taking tests? Absolutely - the IF-AT is the key!*

## What is the Immediate Feedback Assessment Technique?

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- An innovative, interactive, multiple-choice assessment scratch card
- Students scratch off their chosen answer
- Reveal a star and they know immediately that they are correct
- Reveal a blank and scratch again until they find the right answer

## Why use the IF-AT?

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- **Enhances Learning** – Instant feedback and scratching until correct provides an opportunity to *learn* during assessment and *retain* correct concepts
- **Improves Accuracy** – Record of responses provides more information about student learning and a mechanism for partial-credit in multiple-choice
- **Fun** – Increases student engagement and enjoyment
- **Easy** – Can be used with existing multiple-choice questions

## How can you use the IF-AT in your course?

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- Lecture engagement, homework assignments, and quizzes up to 50 questions
- Generate an instant energetic classroom by having students use the IF-AT to take quizzes or solve problems in teams
- Frequently used in Team-Based Learning™

## How can you get started with the IF-AT?

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- Experience the IF-AT *today* – attend this presentation and participate in a scratch-off at the end to win a prize!
- Visit Epstein Educational Enterprises to get more information and order your IF-AT cards:  
<http://www.epsteineducation.com/home/>
- Cost: 15-23c/card depending on length and volume



## Any final tips for using the IF-AT?

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- Quadruple-check that your correct answers match the stars on the card
- Warn students not to scratch too enthusiastically as they can scratch off the star

