

Introducing Play into the Day-to-Day: Creative Assessment with Kahoot!

Interface 2017: Creative Assessment: Beyond Multiple Choice

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What is Kahoot! ?

- Game-based learning platform
- Includes variety of game options: Quiz, Jumble, Discussion, and Survey
- Offers app and web-based versions

Why use Kahoot! ?

1. **Fast** – Fast to register for, create, play, and see results of kahoots
2. **Fun** – Encourages friendly competition and introduces a bit of play into the day-to-day
3. **Engaging** – Facilitates whole-class discussion, input, and reflection
4. **Flexible** – Offers variety of game options and personalization
5. **Collaborative** – Can share kahoots with other Kahoot! users
6. **Organized** – Can create kahoots in groups and favorite for easy retrieval and use
7. **Free** – 100% free

How can you use Kahoot! for class activities?

- Attendance and participation (if students use real names)
- Quiz and Jumble: introduce, review, and reinforce understanding
- Discussion: provide opportunity for discussion and debate
- Survey: get input and assess understanding

How can you get started using Kahoot! ?

1. Create a Kahoot! account at getkahoot.com
2. Sign in at create.kahoot.it
3. Create a new kahoot using Quiz, Jumble, Discussion, or Survey options
4. Once in the classroom, open kahoot you wish to deploy and click the Play button
5. Adjust settings as needed and select Classic or Team mode
6. Kahoot! displays the game's pin, enabling students to start playing

Any final tips for using Kahoot! ?

- Visit create.kahoot.it for overview of game types
- Kahoot!'s blog, getkahoot.com/blog, provides tips and use cases
- Click Find Kahoots to locate, duplicate, and adapt existing kahoots
- Can generate a downloadable Excel file of kahoot results for analysis and grading

